

Advanced Vision Module

Overview:

- "Intelligent processing of visual information"
- recognition / navigation / inspection in 2D/3D

Context (requirements):

- Introduction to Vision and Robotics (IVR)
- 1st/2nd year maths (geometry, matrix algebra, trig.)
- Basic understanding of physics and programming concepts

Lecturer: Bob Fisher, IF 1.26, rbf@inf.ed.ac.uk



What can you do with vision?

• 3D content { games | movies | visualisation }









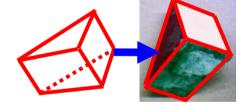
Surveillance

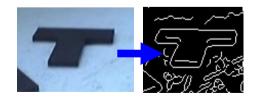


- Traditional Engineering Problems
 - inspection / quality control



- noise removal, enhancement, etc.





Overall: processing visual data





Syllabus

- 6 vision systems:
 - Orthographically viewed non-rigid 2D objects
 - Orthographically viewed rigid 2D objects
 - 3D objects from range data (recognition)
 - 3D objects from stereo vision (recognition)
 - Video tracking (2D)
 - Video-based behaviour recognition (2D)
- Low, Middle & High Level Vision
 - e.g. pixels -> edges -> 2D / 3D part recognition





Activities

- 16 Lectures
 - lecture notes on-line + video
 - background reading (on-line + textbook)
- 2 Practicals (IPAB lab AT 3.01)
 - 2 programming (groups of 2, Matlab)
- Assessment
 - 2 hour examination (70%)
 - 2 practical assignments (15% each)





Questions -?

Advanced Vision (AV) Semester 2 – M/Th 2-3 @ DHT LTA

Lecturer: Bob Fisher, IF 1.26.

rbf@inf.ed.ac.uk

