Introduction to Neural Networks

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- Introduction to Neural Networks
- Training feed-forward networks
- Hybrid neural network / HMM acoustic models
- Neural network features Tandem, posteriorgrams
- Deep neural network acoustic models
- Neural network language models

Neural network acoustic models



- Input layer takes several consecutive frames of acoustic features
- Output layer corresponds to classes (e.g. phones, HMM states)
- Multiple non-linear hidden layers between input and output
- Neural networks also called multi-layer perceptrons

NN vs GMM



- Potential deep structure through multiple hidden layers (rather than a single layer of GMMs)
- Operates on multiple frames of input (rather than a single frame)
- One big network for everything (rather than one HMM per phone)

Layered neural networks: structure (1)



Layered neural networks: structure (2)

- *d* input units, *M* hidden units, *K* output units
- Hidden layer: each of *M* units takes a linear combination of the inputs *x_i*:

$$b_j = \sum_{i=0}^d w_{ji}^{(1)} x_i$$

- $w_{jj}^{(1)}$: first layer of weights
- Activations transformed by a nonlinear activation function h (e.g. a sigmoid):

$$z_j = h(b_j) = \frac{1}{1 + \exp(-b_j)}$$

• z_j: hidden unit outputs

Logisitic sigmoid activation function

$$g(a) = \frac{1}{(1 + \exp(-a))}$$



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Layered neural networks: structure (3)

• Outputs of the hidden units are linearly combined to give activations of the output units:

$$a_k = \sum_{j=0}^M w_{kj}^{(2)} z_j$$

• Output units can be sigmoids, but it is better if they use the softmax activation function:

$$y_k = g(a_k) = rac{\exp(a_k)}{\sum_{\ell=1}^K \exp(a_\ell)}$$

- Softmax enforces sum-to-one across outputs
- If output unit k corresponds to class Ck, then interpret outputs of trained network as posterior probability estimates

$$P(C_k \mid \mathbf{x}) = y_k$$

Layered neural networks: training

- Weights w_{ji} are the trainable parameters
- Train the weights by adjusting them to minimise a cost function which measures the error the network outputs yⁿ_k (for the *n*th frame) compared with the *target* output tⁿ_k
 - Sum squared error

$$E^{n} = rac{1}{2} \sum_{k=1}^{K} ||t_{k}^{n} - y_{k}^{n}||^{2}$$

• For multiclass classification, the natural cost function is (negative) log probability of the correct class

$$E^n = -\sum_{k=1}^K t_k^n \log y_k^n$$

- $E = \sum_{n} E^{n}$
- Optimise the cost function using *gradient descent* (back-propagation of error backprop)

Gradient descent

- Gradient descent can be used whenever it is possible to compute the derivatives of the error function *E* with respect to the parameters to be optimized W
- Basic idea: adjust the weights to move downhill in *weight space*
- Weight space: space defined by all the trainable parameters (weights)
- Operation of gradient descent:
 - Start with a guess for the weight matrix W (small random numbers)
 - **2** Update the weights by adjusting the weight matrix in the direction of $-\nabla_{\mathbf{W}} E$.
 - 8 Recompute the error, and iterate
- The update for weight w_{ki} at iteration $\tau + 1$ is:

$$w_{ki}^{\tau+1} = w_{ki}^{\tau} - \eta \frac{\partial E}{\partial w_{ki}}$$

The parameter η is the *learning rate*

Neural Networks vs GMMs

- Better use of training data. Each Gaussian component of a GMM is mainly dependent on just a small subset of the data (divide and conquer); Each hidden unit of an NN is constrained by a large part of the data.
- Modelling multiple events. NNs can model multiple events in the input simultaneously – different sets of hidden units modelling each event; GMMs assume each data point is generated by a single mixture component.
- Input context. NNs can exploit multiple (correlated) frames of input; GMMs with diagonal covariance matrics require decorrelated inputs
- Parallelisation. EM algorithm used to train GMMs is much easier to parallelise than stochastic gradient descent.

- Next two lectures
 - Hybrid NN/HMM systems
 - Tandem features
 - Deep neural networks
 - Neural network language models
- Reading
 - N Morgan and H Bourlard (May 1995). Continuous speech recognition: An introduction to the hybrid HMM/connectionist approach, IEEE Signal Processing Magazine, 12(3), 24-42.
 - Christopher M Bishop (2006). *Pattern Recognition and Machine Learning*, Springer. Chapters 4 and 5.