Automated Reasoning

Lecture 10: Isar – A Language for Structured Proofs

Jacques Fleuriot jdf@inf.ed.ac.uk

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Apply scripts

- unreadable
- hard to maintain
- do not scale

No structure!

Apply scripts versus lsar proofs

Apply script = assembly language program lsar proof = structured program with comments

But: apply still useful for proof exploration

A typical Isar proof

```
proof

assume formula_0

have formula_1 by simp

:

have formula_n by blast

show formula_{n+1} by ...

qed
```

proves $formula_0 \Longrightarrow formula_{n+1}$

Isar core syntax

method =
$$(simp...) | (blast...) | (induction...) | ...$$

 $\mathsf{fact} \quad = \quad \mathsf{name} \mid ...$

Example: Cantor's theorem

lemma \neg *surj*(*f* :: '*a* \Rightarrow '*a set*) **proof** default proof: assume *surj*, show *False* **assume** *a*: *surj f* **from** *a* **have** *b*: $\forall A. \exists a. A = f a$ **by**(*simp add*: *surj_def*) **from** *b* **have** *c*: $\exists a. \{x. x \notin f x\} = f a$ **by** *blast* **from** *c* **show** *False* **by** *blast* **qed**

Abbreviations

- *this* = the previous proposition proved or assumed
- then = from this
- thus = then show
- hence = then have

using and with

> with facts = from facts this

Structured lemma statement

lemma

fixes $f ::: "'a \Rightarrow 'a set"$ assumes s: "surj f"shows "False" proof - no automatic proof step have " $\exists a. \{x. x \notin fx\} = fa"$ using s by(auto simp: surj_def) thus "False" by blast ged

> Proves $surj f \implies False$ but surj f becomes local fact s in proof.

The essence of structured proofs

Assumptions and intermediate facts can be named and referred to explicitly and selectively

Structured lemma statements

```
fixes x :: \tau_1 and y :: \tau_2 ...
assumes a: P and b: Q ...
shows R
```

- fixes and assumes sections optional
- shows optional if no fixes and assumes

Proof patterns: Case distinction

show "R" proof cases assume "P" ÷ **show** "*R*" . . . next assume " $\neg P$ " : **show** "*R*" . . . qed

have " $P \lor Q$ " ... then show "R" proof assume "P" ÷ **show** "*R*" . . . next assume "Q" ٠ ÷ **show** "*R*" . . . ged

Proof patterns: Contradiction

```
show "¬ P"
proof
assume "P"
...
show "False" ...
qed
```

```
show "P"
proof (rule ccontr)
assume "¬P"
⋮
show "False" ...
qed
```

Proof patterns: \longleftrightarrow

```
show "P \longleftrightarrow Q"
proof
 assume "P"
 ÷
 show "Q" ...
next
 assume "Q"
 ÷
 show "P" ...
qed
```

Proof patterns: \forall and \exists introduction

```
show "\forall x. P(x)"
proof
fix x local fixed variable
show "P(x)" ...
qed
```

```
show "∃ x. P(x)"
proof
    show "P(witness)" ...
ged
```

Proof patterns: \exists elimination: obtain

have $\exists x. P(x)$ then obtain x where p: P(x) by blast

x fixed local variable

Works for one or more x

obtain example

lemma $\neg surj(f :: 'a \Rightarrow 'a set)$ proof assume surj f hence $\exists a. \{x. x \notin fx\} = fa \text{ by}(auto simp: surj_def)$ then obtain a where $\{x. x \notin fx\} = fa$ by blast hence $a \notin fa \longleftrightarrow a \in fa$ by blast thus False by blast ged

Proof patterns: Set equality and subset

```
show "A = B"
proof
show "A \subseteq B" ...
next
show "B \subseteq A" ...
qed
```

show " $A \subseteq B$ " proof fix xassume " $x \in A$ " : show " $x \in B$ " ... qed

Example: pattern matching

```
show formula<sub>1</sub> \leftrightarrow formula<sub>2</sub> (is ?L \leftrightarrow ?R)
proof
   assume ?L
   .
   show ?R ...
next
   assume ?R
   .
   .
   show ?L ...
qed
```

?thesis

Every show implicitly defines ?thesis

Introducing local abbreviations in proofs:

let ?t = "some-big-term"
:
have "...?t ..."

Quoting facts by value

By name:

have *x*0: "*x* > 0" ... ⋮ from *x*0 ...

By value:

```
have "x > 0" ...

:

from 'x>0' ...

↑ ↑

back quotes
```

Example

lemma

"(
$$\exists$$
 ys zs. xs = ys @ zs \land length ys = length zs) \lor
(\exists ys zs. xs = ys @ zs \land length ys = length zs + 1)"
proof ???

When automation fails

Split proof up into smaller steps.

Or explore by apply:

have ... using ... apply - to make incoming facts part of proof state apply *auto* or whatever apply ...

At the end:

- done
- Better: convert to structured proof

moreover-ultimately

have " P_1 " ... moreover have " P_2 " ... moreover have " P_n " ... ultimately have "P" ... have $lab_1: "P_1" \dots$ have $lab_2: "P_2" \dots$

have lab_n : " P_n " ... from $lab_1 \ lab_2 \ldots$ have "P" ...

With names

 \approx

Raw proof blocks

```
\begin{cases} \text{fix } x_1 \dots x_n \\ \text{assume } A_1 \dots A_m \\ \vdots \\ \text{have } B \\ \end{cases}
proves \llbracket A_1; \dots; A_m \rrbracket \Longrightarrow B
where all x_i have been replaced by ?x_i.
```

Proof state and Isar text

In general: **proof** *method* Applies *method* and generates subgoal(s):

$$\bigwedge x_1 \ldots x_n \llbracket A_1; \ldots; A_m \rrbracket \Longrightarrow B$$

How to prove each subgoal:

```
fix x_1 \dots x_n
assume A_1 \dots A_m
:
show B
```

Separated by $\ensuremath{\mathsf{next}}$

Datatype case analysis

datatype
$$t$$
 = $C_1 \vec{\tau} \mid ...$

```
proof (cases "term")
    case (C<sub>1</sub> x<sub>1</sub> ... x<sub>k</sub>)
    ... x<sub>j</sub> ...
next
:
qed
```

where **case** $(C_i x_1 \dots x_k) \equiv$

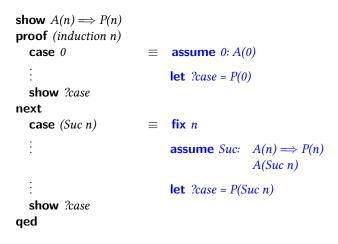
fix
$$x_1 \dots x_k$$

assume $\underbrace{C_i:}_{\text{label}}$ $\underbrace{term = (C_i x_1 \dots x_k)}_{\text{formula}}$

Structural induction for nat

```
show P(n)
proof (induction n)
                        \equiv let ?case = P(0)
  case 0
  •
  show ?case
next
  case (Suc n)
                        \equiv fix n assume Suc: P(n)
                            let ?case = P(Suc n)
  show ?case
qed
```

Structural induction with \Longrightarrow



Named assumptions

In a proof of

$$A_1 \Longrightarrow \ldots \Longrightarrow A_n \Longrightarrow B$$

by structural induction: In the context of case C

we have

C.IH the induction hypotheses C.prems the premises A_i C C.IH + C.prems

A remark on style

- case (Suc n) ...show ?case is easy to write and maintain
- fix n assume formula ...show formula' is easier to read:
 - all information is shown locally
 - ▶ no contextual references (e.g. ?case)

Rule induction

inductive $I :: \tau \Rightarrow \sigma \Rightarrow bool$ where *rule*₁:... ÷ *rule*_n:...

show $I x y \Longrightarrow P x y$ proof (induction rule: I.induct) case rule₁ ... show ?case next next case rule_n ... show ?case qed

:

Fixing your own variable names

case (rule_i $x_1 \ldots x_k$)

Renames the first k variables in $rule_i$ (from left to right) to $x_1 \ldots x_k$.

Named assumptions

In a proof of

$$I\ldots \Longrightarrow A_1 \Longrightarrow \ldots \Longrightarrow A_n \Longrightarrow B$$

by rule induction on $I \dots$: In the context of

case R

we have

R.IHthe induction hypothesesR.hypsthe assumptions of rule RR.premsthe premises A_i RR.IH + R.hyps + R.prems

Rule inversion

inductive $ev :: "nat \Rightarrow bool"$ where ev0: "ev 0" | $evSS: "ev n \Longrightarrow ev(Suc(Suc n))"$

What can we deduce from ev n? That it was proved by either ev0 or evSS !

 $ev n \Longrightarrow n = 0 \lor (\exists k. n = Suc (Suc k) \land ev k)$

Rule inversion = case distinction over rules

Rule inversion template

```
from 'ev n' have "P"
proof cases
 case ev0
                                    n = 0
 .
show ?thesis ....
next
 case (evSS k)
                                  n = Suc (Suc k), ev k
 :
show ?thesis ...
qed
```

Impossible cases disappear automatically

Summary

- Introduction to Isar and to some common proof patterns e.g. case distinction, contradiction, etc.
- Structured proofs are becoming the norm for Isabelle as they are more readable and easier to maintain.
- Mastering structured proof takes practice and it is usually better to have a clear proof plan beforehand.
- Useful resource: Isar quick reference manual (see AR web page).
- ▶ Reading: N&K (Concrete Semantics), Chapter 5.