Adaptive Learning Environments

Student Seminar Series 2

GROUP F

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Introduction

Aim

• Create a safe environment which the participants can use to learn and practice the Traffic Code

Participants

- Learner drivers
- Inexperienced drivers
- Experienced drivers who have committed an offense

Learning Outcomes

- Right of way
- Entering and leaving roadways
- Bicycle and pedestrian priority

Design

- Crystal Island + Betty's brain
- Story Driven
- Mind Maps
- Point and Click Exploration Adventure



Volkswagen Virtual Cockpit. Carwow website. https://photos-3.carwow.co.uk/blog/1600/passat.jpg

Assessment

- Point based system
- Elapsed time
- Adapt to user performance