



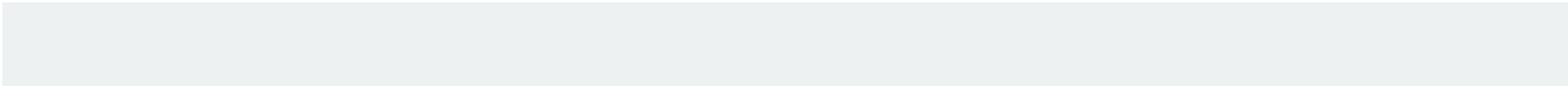
# **First Aid applied to Emergency Situations**

Group D



## Description

- VR system
- Catastrophic situations, the main character needs to treat several different injured people
- Limited time
- Multiple choice questions about the type and treatment of injuries
- Hints available at initial levels



What type of injury is it ?

- Burn
- Cut
- Broken bone
- Stroke

HINT!




## Targeted Audience

- Senior high school students (Pre-University)
- People with no prior knowledge of First Aid



# Parent Systems

- Crystal Island
  - narrative game
  
- ACT Programming Tutor (APT)
  - feedback methods



## References

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