# SSS1 Group E Meta-review

## Background

• Based on evaluation studies and established principles (Anderson et al., 1995), proposed design guidelines for metacognitive ITS.

### Experiments

- Conducted a sequence of studies to iteratively design and improve Help-Tutor
- 1. Design help-seeking model
  - Review literature and use log-file analysis to identify types of help-seeking bugs
  - Log-file: off-line examination of step-by-step help-seeking in geometry ITS
    - e.g., student-tutor interactions
    - Identify metacognitive actions associated with productive domain learning
- 2. Evaluate model across domains and cohorts
  - Compared two groups using two ITS for two different topics
  - Metacognitive errors (and by extension, strategies) similar
- 3. Implement and pilot system
  - Small-scale pilot that shed insight on student behaviour
    - Focus on errors most highly (negatively) correlated with learning
      - Better model actions (e.g., accept rapid attempts if correct)
- 4. Evaluate system
  - (Roll et al., 2006) Sixty students in 2 high schools for 3 weeks
    - Improvement of help-seeking within system
      - e.g., Less likely to ask for bottom-out/last hint (46 vs., 72%)
    - But no transfer to pencil-and-paper evaluation or domain level learning.
  - (Roll et al., 2007) Eighty students for 2 months; under analysis

### **Principles**

There is the existing Cognitive Tutors system, but no guidelines for metacognition. Therefore, authors put forward some new principles based on Anderson et al's principles.

- 3 groups/9 principles:
  - Group I Goals: designing metacognitively appropriate learning objectives (what) New principle: declarative, procedural and dispositional goals
  - Group II Instruction: designing instructional means, style, pedagogy (how) New principles: support metacognition for the whole process; communicate
  - goals; attach a price tag to metacognition error
    - Group III Assessment: evaluating metacognitive ITS

### Decision

• Neutral/Weak accept