The BUGGY Game

Find a partner. With your partner, find another pair to make a group of 4. One pair will play the BUGGY system. One pair are teachers-in-training.

Instructions for the BUGGY SYSTEM pair:

By solving problems using a student's "buggy" addition or subtraction procedure, you help the "teachers" gather evidence to test their theory about this bug. **Do not tell them the bug!**

- 1. While teacher study the starting example, study your "buggy procedure" and make sure you understand what you are supposed to do.
- 2. Ask teachers for 2 more sample problems, to which you will supply the student's answer (by following a "buggy" procedure)
- 3. Then ask teachers to either:
 - a) Give their theory about the buggy procedure
 - b) Pose 1-2 more sample problems, get answers and then give theory
- 4. Solve their samples based on the buggy rule, but ONLY give the teachers the answer (don't show your work)
- 5. Give feedback on the theory: was it correct, or incorrect? You cannot tell them the answer! Ask for more explanation if you do not understand what they mean.
- 6. If the teachers' bug theory is right, you are done! Proceed to discussion questions.
- 7. If their theory is incorrect, ask for more sample problems.
 - a) Before answering the problems using the buggy procedure, compare these samples to the original ones.
 - b) Are these samples very similar, or different enough that the teachers might learn some new information? You might look at how many digits are involved, whether there are zeros, etc.
 - c) If the samples are all very similar, try prompting them to try something different (without suggesting an exact problem to try).
- 8. Repeat steps 4-7 until students find the correct bug theory, or time is up.

Starting Example:

143 - 28
125

The "buggy rule" you must use to solve problems (on behalf of the fictional student):

"Always subtract the smaller digit in each column from the larger digit, regardless of which one is on top."

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1300 - 522
878

The "buggy rule" you must use to solve problems (on behalf of the fictional student):

"When borrowing from a column where the digit on top is a zero, write 9 but do not continue borrowing from the column(s) to the left of the zero."

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- 1. While teacher study the starting example, study your "buggy procedure" and make sure you understand what you are supposed to do.
- 2. Ask teachers for 2 more sample problems, to which you will supply the student's answer (by following a "buggy" procedure)
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Starting Example:

The "buggy rule" you must use to solve problems (on behalf of the fictional student):

"Sum up all of the individual digits, with out paying attention to which column they are in."