Combining Lists & Built-in Predicates

Artificial Intelligence Programming in Prolog
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Lecture 6
11/10/04
Collecting Results

- Last time we discussed three methods of collecting results:
  1. Compute result at base case first, then use this result as you backtrack through the program.
  2. Accumulate a result as you recurse into the program and finalise it at the base case.
  3. Recurse on an uninstatiated variable and accumulate results on backtracking.

- Today we will look how you can use an accumulator during recursion and backtracking to combine lists.

| ?- L1=[a,b], L2=[c,d], Z=[L1|L2].
  L1 = [a,b], L2 = [c,d], Z = [[a,b],c,d] ? |
Constructing a list during Recursion

|?- pred([a,b],[c,d],Out).
| Out = [a,b,c,d].

- To add L1 to L2 during recursion we can use the bar notation to decompose L1 and add the Head to L2.

pred([H|T],L2,Out):-
pred(T,[H|L2],Out).

- We need to have an extra variable (Out) which can be used to pass back the new list once L1 is empty.

pred([],L2,L2). ← base case: when L1 is empty make the new list equal to the Output list.

- The base case must go before the recursive case.
Constructing a list during Recursion (2)

?- pred([a,b],[c,d],Out).

1  1 Call: pred([a,b],[c,d],_515) ?
2  2 Call: pred([b],[a,c,d],_515) ?
3  3 Call: pred([],[b,a,c,d],_515) ?
3  3 Exit: pred([],[b,a,c,d],[b,a,c,d]) ?
2  2 Exit: pred([b],[a,c,d],[b,a,c,d]) ?
1  1 Exit: pred([a,b],[c,d],[b,a,c,d]) ?

Out = [b,a,c,d] ?

yes

pred([],L2,L2).
pred([H|T],L2,Out):-
    pred(T,[H|L2],Out).

If you construct a list through recursion (on the way down) and then pass the answer back the elements will be in reverse order.
reverse/3

?- pred([a,b],[c,d],Out).
   1  Call: pred([a,b],[c,d],_515) ?
   2  Call: pred([b],[a,c,d],_515) ?
   3  Call: pred([],[b,a,c,d],_515) ?
   3  Exit: pred([],[b,a,c,d],[b,a,c,d]) ?
   2  Exit: pred([b],[a,c,d],[b,a,c,d]) ?
   1  Exit: pred([a,b],[c,d],[b,a,c,d]) ?

Out = [b,a,c,d] ?
yes

reverse([],L2,L2).
reverse([H|T],L2,Out):-
    reverse(T,[H|L2],Out).

If you construct a list through recursion (on the way down) and then pass the answer back the elements will be in reverse order.
To maintain the order of list elements we need to construct the list on the way out of the program, i.e. through backtracking.

Use the same bar deconstruction as before but **add the head element of L1 to Out in the Head of the clause.**

\[
\text{pred}([H|T], L2, [H|Out]):- \\
\text{pred}(T, L2, Out).
\]

Now when we reach the base case we make L2 the foundation for the new Out list and add our L1 elements to it during backtracking.

\[
\text{pred}([], L2, L2).
\]

**base case:** when L1 is empty make the new list equal to the Output list.
append/3

1  ?- pred2([a,b],[c,d],Out).
2  1 Call: pred2([a,b],[c,d],_515) ?
3  2 Call: pred2([b],[c,d],_1131) ?
3  3 Call: pred2([], [c,d],_1702) ?
3  3 Exit: pred2([], [c,d], [c,d]) ?
2  2 Exit: pred2([b],[c,d],[b,c,d]) ?
1  1 Exit: pred2([a,b],[c,d],[a,b,c,d]) ?
Out = [a,b,c,d] ?

yes

append([],L2,L2).
append([H|T],L2,[H|Rest]) :-
    append(T,L2,Rest).

* append/3 is another very common user-defined list processing predicate.
Both `reverse/3` and `append/3` can be used backwards to make two lists out of one. This can be a useful way to strip lists apart and check their contents.

\[
\text{append}([], L2, L2).
\text{append}([H \mid T], L2, [H \mid \text{Rest}]):- \quad \text{append}(T, L2, \text{Rest}).
\]

Computing in reverse:

<table>
<thead>
<tr>
<th>?- append(X, Y, [a, b, c, d]).</th>
</tr>
</thead>
<tbody>
<tr>
<td>X = [], Y = [a, b, c, d] ? ;</td>
</tr>
<tr>
<td>X = [a], Y = [b, c, d] ? ;</td>
</tr>
<tr>
<td>X = [a, b], Y = [c, d] ? ;</td>
</tr>
<tr>
<td>X = [a, b, c], Y = [d] ? ;</td>
</tr>
<tr>
<td>X = [a, b, c, d], Y = [] ? ;</td>
</tr>
<tr>
<td>no</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>?- append(X, [c, d], [a, b, c, d]).</th>
</tr>
</thead>
<tbody>
<tr>
<td>X = [a, b] ?</td>
</tr>
<tr>
<td>yes</td>
</tr>
</tbody>
</table>
Computing in reverse

- Both `reverse/3` and `append/3` can be used backwards to make two lists out of one.
- This can be a useful way to strip lists apart and check their contents.

<table>
<thead>
<tr>
<th>?- reverse(X, Y, [a, b, c, d]).</th>
</tr>
</thead>
<tbody>
<tr>
<td>X = [], Y = [a, b, c, d] ? ;</td>
</tr>
<tr>
<td>X = [a], Y = [b, c, d] ? ;</td>
</tr>
<tr>
<td>X = [b, a], Y = [c, d] ? ;</td>
</tr>
<tr>
<td>X = [c, b, a], Y = [d] ? ;</td>
</tr>
<tr>
<td>X = [d, c, b, a], Y = [] ? ;</td>
</tr>
<tr>
<td><em>loop</em></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>?- reverse([d, c, b, a], Y, [a, b, c, d]).</th>
</tr>
</thead>
<tbody>
<tr>
<td>Y = [] ?</td>
</tr>
<tr>
<td>yes</td>
</tr>
</tbody>
</table>
Built-in Predicates

- `var/1`
- `nonvar/1`
- `atom/1`
- `atomic/1`
- `number/1`
- `integer/1`
- `float/1`
- `compound/1`
- `ground/1`
- `=/2`
- `functor/3`
- `arg/3`
- `findall/3`
- `setof/3`
- `bagof/3`

- Identifying terms
- Decomposing structures
- Collecting all solutions
Identifying Terms

- These built-in predicates allow the type of terms to be tested.

\[
\begin{align*}
\text{var}(X) & \quad \text{succeeds if } X \text{ is currently an uninstantiated variable.} \\
\text{nonvar}(X) & \quad \text{succeeds if } X \text{ is not a variable, or already instantiated} \\
\text{atom}(X) & \quad \text{is true if } X \text{ currently stands for an atom} \\
\text{number}(X) & \quad \text{is true if } X \text{ currently stands for a number} \\
\text{integer}(X) & \quad \text{is true if } X \text{ currently stands for an integer} \\
\text{float}(X) & \quad \text{is true if } X \text{ currently stands for a real number.} \\
\text{atomic}(X) & \quad \text{is true if } X \text{ currently stands for a number or an atom.} \\
\text{compound}(X) & \quad \text{is true if } X \text{ currently stands for a structure.} \\
\text{ground}(X) & \quad \text{succeeds if } X \text{ does not contain any uninstantiated variables.}
\end{align*}
\]
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**var/1**

succeeds if X is currently an uninstantiated variable.

- $\text{?- var(X).}$
  - true ?
  - yes

- $\text{?- X = 5, var(X).}$
  - no

- $\text{?- var([X]).}$
  - no

**nonvar/1**

Conversely, nonvar/1 succeeds if X is not a variable, or already instantiated.

- $\text{?- nonvar(X).}$
  - no

- $\text{?- X = 5, nonvar(X).}$
  - no

- $\text{?- nonvar([X]).}$
  - true ?

  - yes

**atom/1**

is true if X currently stands for an atom: a non-variable term with 0 arguments, and not a number

- $\text{?- atom(paul).}$
  - yes

- $\text{?- X = paul, atom(X).}$
  - yes

- $\text{?- atom([]).}$
  - yes

- $\text{?- atom([a,b]).}$
  - no
number/1, integer/1, float/1

number(X) is true if X currently stands for any number

| ?- number(X). | ?- X=5,number(X). | ?- number(5.46). |
| no | X = 5 ? | yes |
| yes |

To identify what type of number it is use:

integer(X) is true if X currently stands for an integer (a whole positive or negative number or zero).

float(X) is true if X currently stands for a real number.

| ?- integer(5). | ?- integer(5.46). |
| yes | no |

| ?- float(5). | ?- float(5.46). |
| no | yes |
atomic/1, compound/1, ground/1

- If `atom/1` is too specific then you can use `atomic/1` which accepts numbers and atoms.
  
  | ?- atom(5). | ?- atomic(5). |
  | no | yes |

- If `atomic/1` fails then the term is either an uninstantiated variable (which you can test with `var/1`) or a `compound` term:
  
  | ?- compound([]). | ?- compound([a]). | ?- compound(b(a)). |
  | no | yes | yes |

- `ground(X)` succeeds if `X` does not contain any uninstantiated variables. Also checks inside compound terms.
  
  | ?- ground(X). | ?- ground(a(b,X)). |
  | no | no |

  | ?- ground(a). | ?- ground([a,b,c]). |
  | yes | yes |
Decomposing Structures

- When using compound structures you can’t use a variable to check or make a functor.

```prolog
?- X=tree, Y = X(maple).
Syntax error Y=X<<here>>>(maple)
```

#### functor(T,F,N)

- is true if F is the principal functor of T and N is the arity of F.

```prolog
functor(t(f(X),a,T),Func,N).  |?-arg(2,t(t(X),[]),A).
N = 3, Func = t ? A = [] ?
yes                        yes
```

#### arg(N,Term,A)

- is true if A is the Nth argument in Term.

```prolog
?-functor(t(f(X),a,T),Func,N).  |?-arg(2,t(t(X),[]),A).
N = 3, Func = t ? A = [] ?
yes                        yes
```

```prolog
?-functor(D,date,3), arg(1,D,11), arg(2,D,oct), arg(3,D,2004).
D = date(11,oct,2004) ? yes
```
Decomposing Structures (2)

- We can also decompose a structure into a list of its components using \( =../2 \).

\[
\text{Term} =.. L
\]
is true if \( L \) is a list that contains the principal functor of Term, followed by its arguments.

\[
| ?- f(a,b) =.. L. |?- T =.. [\text{is\_blue}, \text{sam}, \text{today}]. \\
L = [f,a,b] ? \\
T = \text{is\_blue}(\text{sam}, \text{today}) ? \\
\text{yes}
\]

- By representing the components of a structure as a list they can be recursively processed without knowing the functor name.

\[
| ?- f(2,3)=..[F,N|Y], \text{N1 is N*3}, L=..[F,N1|Y]. \\
L = f(6,3)? \\
\text{yes}
\]
Collecting all solutions

- You've seen how to generate all of the solutions to a given goal, at the SICStus prompt (;):

  | ?- member(X, [1,2,3,4]). |
  | X = 1 ? ; |
  | X = 2 ? ; |
  | X = 3 ? ; |
  | X = 4 ? ; |
  | no |

- It would be nice if we could generate all of the solutions to some goal within a program.

- There are three similar built-in predicates for doing this:

  \[ \text{findall/3} \]
  \[ \text{setof/3} \]
  \[ \text{bagof/3} \]
Meta-predicates

- `findall/3`, `setof/3`, and `bagof/3` are all *meta-predicates* – they manipulate Prolog’s proof strategy.

\[
\begin{align*}
\text{findall}(X,P,L) & \quad \text{All produce a list } L \text{ of all the objects } X \text{ such that goal } P \text{ is satisfied (e.g. } \text{age}(X, \text{Age}). \\
\text{setof}(X,P,L) & \\
\text{bagof}(X,P,L)
\end{align*}
\]

- They all repeatedly call the goal \( P \), instantiating the variable \( X \) within \( P \) and adding it to the list \( L \).
- They succeed when there are no more solutions.
- Exactly simulate the repeated use of ‘;’ at the SICStus prompt to find all of the solutions.
findall/3

• **findall/3** is the most straightforward of the three, and the most commonly used:

```prolog
|-- ?- findall(X, member(X, [1,2,3,4]), Results).
     Results = [1,2,3,4]
     yes
```

• This reads: `find all of the Xs, such that X is a member of the list [1, 2, 3, 4] and put the list of results in Results'.

• Solutions are listed in the result in the same order in which Prolog finds them.

• If there are duplicated solutions, all are included. If there are infinitely-many solutions, it will never terminate!
findall/3 (2)

- We can use `findall/3` in more sophisticated ways.
- The second argument, which is the goal, might be a compound goal:

```prolog
| ?- findall(X, (member(X, [1,2,3,4]), X > 2), Results).
   Results = [3,4]?
   yes
```

- The first argument can be a term of any complexity:

```prolog
| ?- findall(X/Y, (member(X,[1,2,3,4]), Y is X * X),
            Results).
   Results = [1/1, 2/4, 3/9, 4/16]?
   yes
```
setof/3

- **setof/3** works very much like `findall/3`, except that:
  - It produces the *set* of all results, with any duplicates removed, and the results *sorted*.
  - If any variables are used in the goal, which do not appear in the first argument, `setof/3` will return a separate result for each possible instantiation of that variable:

```prolog
|?-setof(Child, age(Child,Age),Results).
  Age = 5,
  Results = [ann,tom] ;
  Age = 7,
  Results = [peter] ;
  Age = 8,
  Results = [pat] ;
  no
```

**Knowledge base**

- `age(peter, 7).`
- `age(ann, 5).`
- `age(pat, 8).`
- `age(tom, 5).`
- `age(ann, 5).`
setof/3 (2)

- We can use a *nested* call to setof/3 to collect together the individual results:

  ```prolog
  | ?- setof(Age/Children, setof(Child, age(Child,Age), Children), AllResults).
  AllResults = [5/[ann,tom],7/[peter],8/[pat]] ? yes
  ```

- If we don't care about a variable that doesn't appear in the first argument, we use the following form:

  ```prolog
  | ?- setof(Child, Age^age(Child,Age), Results).
  Results = [ann,pat,peter,tom] ? ;
  no
  ```

- This reads: `Find the set of all children, such that the Child has an Age (whatever it might be), and put the results in Results.'
bagof/3

- `bagof/3` is very much like `setof/3` except:
  - that the list of results **might contain duplicates**,
  - and **isn’t sorted**.

```prolog
| ?- bagof(Child, age(Child,Age),Results).
  Age = 5, Results = [tom,ann,ann] ;
  Age = 7, Results = [peter] ;
  Age = 8, Results = [pat] ;
  no
```

- `bagof/3` is **different to `findall/3` as it will generate separate results for all the variables in the goal that do not appear in the first argument**.

```prolog
| ?- findall(Child, age(Child,Age),Results).
  Results = [peter,pat,tom,ann,ann] ;
  no
```
Summary

- Showed two techniques for combining lists:
  - Use an accumulator to build up result during recursion: `reverse/3`
  - Build result in the head of the clause during backtracking: `append/3`

- Built-in predicates
  - Identifying Terms
    - `var/1`, `nonvar/1`, `atom/1`, `atomic/1`,
    - `number/1`, `integer/1`, `float/1`,
    - `compound/1`, `ground/1`
  - Decomposing Structures
    - `=../2`, `functor/3`, `arg/3`
  - Collecting all solutions
    - `findall/3`, `setof/3`, `bagof/3`