Marking guide for AILP Assignment 3

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Here is some information on the marking of this practical.

This part of the assignment is worth 50% of the overall marks for the course.

The marks are distributed as follows.

- **Programming** (10 marks)
  Will the program run by following readme instructions?

  *This is a sanity check that the code does what is claimed*

  There will be no marks for code quality, structuring etc. in assignment 3.

- **Short report** (40 marks)

  This should be not longer than 8 pages, and should cover:

  (5 marks) Quick review of argumentation systems, what they are for etc.
  (5 marks) Description of Carneades in abstract, and your initial implementation
  (10 marks) Description of enhanced system, what additional functionality is intended and how achieved
  (10 marks) Choice of experiments (experimental methodology)
  (10 marks) Presentation of results, analysis and conclusion

  *to pass, a presentation that sets the scene correctly, describes work done and gives some results*

  *for A grade, a clear presentation that makes explicit the links between the intended functionality, the choice of experiments and justifies the results.*