Algorithmic Game Theory and Applications

Tutorial 3

Attempt to solve the following questions, so that you are able to contribute to the discussion in the tutorial.

- 1. Solve the "thought for food" problem on page 14 of Lecture 7.
- 2. Suppose you have a solution to an LP in Primal Form, and you want to convince someone **quickly** that it is optimal. (I.e., no proofs of correctness of Simplex, or other algorithms.) How would you do it?